

HERO QUEST



Revenge of the Weather-Man
INSTRUCTION
BOOKLET

New Trap



Falling Block: When a character player moves through a square containing a falling block symbol, a block will fall. It will land into the adjacent square marked with the arrow on the Quest map, blocking the way. Any character or monster in the square into which the block falls must roll three combat dice. The victim must lose one Body point for each skull rolled, and then move to an adjacent unoccupied square. If the victim cannot move to an adjacent square, he is eliminated by the falling block.

New Tiles and Quest Map Symbols

Fire Door



Fiery Chasm



Circle of Power



Blizzard Room

